BATTLE OF THE SHIPS

Turn the famous ship sinking game into live action play! Teams place their ships on their sides of the court and set up the corresponding pins. Ships are sunk when their pins are all knocked over. The first team to sink the opponents’ ships wins the game! Includes 10 foam ships (5 red and 5 blue) and 34 9” foam pins (17 red and 17 blue).

COURT
Depending on age and skills level, a volleyball or basketball sized court is appropriate.

VARIATIONS
Allow each team to defend their ships.
Create defensive players whose job is just to protect the ships. Use one less defensive player per ship.

Use pins for relay races.

Play 5 pin bowling

Play game on volleyball court while using a no-peek net or tarp so neither team can see the ships.

GAME PLAY
Each team gets to arrange their ships strategically on their side of the court. Balls are placed along the center line. Each team lines up at the baseline behind their ships. When the whistle blows, both teams advance to the middle of the court to pick up the balls to throw at the opposing team’s ships. Balls can be rolled or thrown. Players cannot move across center line or protect their ships by standing in front of them. A ship is considered sunk when all pins have been knocked down. Game is over when one team’s fleet of ships is sunk.

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